

**GLOSSARY of FIGURATIVE LANGUAGE
& PLOT SUMMARY DIAGRAM (ON REVERSE SIDE)**

(Eg. = Example)

Simile: A figure of speech that compares one thing with another thing of a different sort, using "as" or "like."

Eg.: "The water was clear as glass."

Metaphor: A figure of speech that goes further than a simile. It stretches the imagination even more, or it suggests that something behaves, appears, or sounds like something widely diverse (different).

Eg.:

Traditional metaphor:

"The moon was a ghostly galleon tossed on a cloudy sea."

Unusual metaphor:

"Jane, the Queen of Rationality, has lost her mind." (NOT NEWS.)

Personification: A literary metaphor in which inanimate objects are given human qualities.

Eg.: "The Honda bit me, you fool!" or "The Play didn't kill me."

Hyperbole: Verbal exaggeration especially for effect.

Eg.: "Cara will kill anyone who bothers the dogs."

Onomatopoeia: Words that literally *sound* like the real sound they are describing.

Eg.:

THWOCK THWOCK THWOCK = the sound a helicopter's blades make

SPROING!!! = the sound a broken bedspring makes

SNORGH! = the sound Lillie makes